XBOX SERIES MAXFIRE-SXS RAPID FIRE V1.01
Instruction Manual

Overview

The Xbox Series MAXFIRE-SXS Rapid Fire mod offers many features, more than you will find on any other mod available. While there are many features on this controller, we have developed a method of accessing them which makes it quick and easy.

On the following pages you will find information about each feature and how to access it. Many features can be used in combination allowing greater flexibility and a greater enhancement to your gaming experience. Only features which conflict with each other, such as jump shot and drop shot, cannot be used at the same time.

Feature Access

The Xbox Series mod uses the **"LEFT" and "UP"** directions on the D-pad for accessing all of the controllers features. There is also an option of a **"MOD"** button on the back of the controller. The MOD button can be used instead of LEFT on the D-pad to allow faster access to many features as you would not need to remove your thumb from the left thumbstick .

When enabling/disabling a feature, unless otherwise noted, you will see the guide button LED flash once when enabling and twice when disabling.

Sub/Edit Modes

Several of the mod features have sub modes or edit modes. Sub modes are modifications to the main feature. These will be explained in the description of each feature. To change a features sub mode HOLD **UP** + **LEFT** on the D-pad, while holding both, tap the corresponding features button to change the Sub-Mode. Example: to change the Jump Shot sub mode you would HOLD **UP** + **LEFT**, then TAP **A,** the LED will Flash to indicate which sub mode you are currently in.
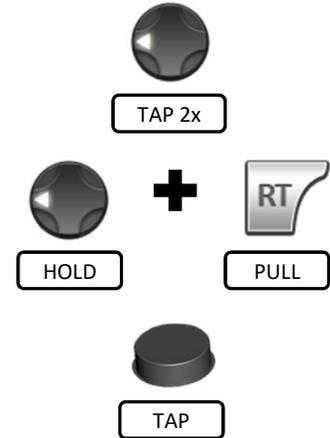
Rapid Fire

Rapid fire gives pistols and semi-auto riffles that extra kick they need to compete with the big guns.

Most weapons have a sweet spot for the rapid fire speed and this is generally between 7 and 16SPS. Be aware that above this most weapons will start to fire slow and erratic. Rapid fire can be activated in several ways. 1. double tap left on the D-pad, 2. Hold left on the D-pad and pull the Right Trigger. 3. Single tap the mod button (if installed). When activated the LED will make a constant flash.

TAP 2x

HOLD + PULL

TAP

Rapid Fire Modes

There are 10 built in modes to select from. Each is pre-programed with a specific speed (see the chart to the right), these can be independently programmed to an new speed in the programming mode(See page 4). To change to the next mode you must HOLD **LEFT** for 4 seconds. Or with the MOD button installed you would HOLD the MOD button for 4 seconds. You will see the main LED flash, count the number of flashes of the LED. This will indicate which mode you are currently in. (2 flashes = mode 2, 3 flashes = mode 3, etc…). You can also go back to the previous mode by HOLDING **LT** along with **LEFT**.

| MODE	SPEED
Mode 1:	7.7sps
Mode 2:	9.3sps
Mode 3:	13.8sps
Mode 4:	16.67sps
Mode 5:	20sps
Mode 6:	6.85sps
Mode 7:	8sps
Mode 8:	12.5sps
Mode 9:	18sps
Mode 10:	25sps

HOLD 4 Sec

HOLD 4 Sec

B URST FIRE

Burst fire is by default a 3-round burst. This can be changed from 2-10 rounds in the programming mode. Burst fire works with semi-auto weapons.
To activate burst fire hold LEFT on the D-pad and tap X. When activated the LED will light up solid.
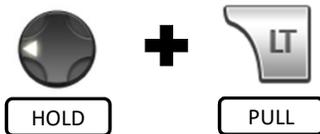
HOLD **+** TAP
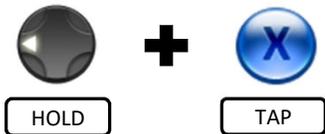
A KIMBO (LT RAPID FIRE)

Akimbo, or left trigger rapid fire gives you rapid fire with dual weapons. This activation is separate from normal rapid fire which allows you to have left trigger only rapid fire.
To activate akimbo hold LEFT on the D-pad and pull the LEFT TRIGGER.

HOLD **+** PULL

M IMIC (Auto Akimbo)

When using mimic the right trigger controls the left trigger. Just pull the right trigger and you will scope automatically.
To activate mimic hold UP on the D-pad and pull the RIGHT TRIGGER.
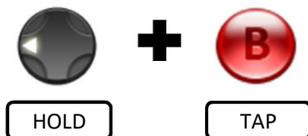
HOLD **+** PULL

D ROP SHOT

Drop shot allows you to quickly drop to Prone position as soon as you start firing and stand back up as soon as you stop firing.
To activate drop shot for standard layouts hold LEFT on the D-pad and tap B
To activate drop shot for tactical layouts hold LEFT on the D-pad and tap R3 (Thumb click)

Standard Layout   HOLD **+** TAP

Tactical Layout   HOLD **+** TAP

DROP SHOT SUB MODES

Drop shot has multiple sub modes which can be changed by holding LEFT + UP on the D-Pad and tapping B.

1. **Always Drop/Stand automatically**
2. **Drop/Stand, if NOT Aiming Down Sights**
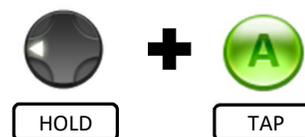3. **Drop Only**
4. **Drop Only, if NOT Aiming Down Sights**

J UMP SHOT

Jump shot will make you jump while firing, automatically, making you a much harder target to hit.
This feature cannot be used at the same time as drop shot. Turning this feature on while drop shot is already on will automatically turn off drop shot.
Activate by holding LEFT on the D-pad and tapping A.

HOLD **+** TAP

JUMP SHOT SUB MODES

Jump shot has multiple sub modes which can be changed by holding LEFT + UP on the D-Pad and tapping A.

1. **Jump only once**
2. **Continuous Jumping (Slow Jump Speed)**
3. **Continuous Jumping (Medium Jump Speed)**
4. **Continuous Jumping (Fast Jump Speed)**

A UTO RUN

Auto run allows you to run without needing to tap L3.
To activate auto run hold UP on the D-pad and tap L3 (Left thumbstick click).

HOLD **+** TAP

AUTO RUN SUB MODES

Auto Run has multiple sub modes which can be changed by holding LEFT + UP on the D-Pad and tapping L3.

1. **Always runs**
2. **Run suspended when prone with "B"**
3. **Run suspended when prone with "R3"**

A UTO SNIPER BREATH / ZOOM

Auto sniper breath will automatically hold your breath when you scope.
To activate hold LEFT on the D-pad and tap L3 (Left thumbstick click).
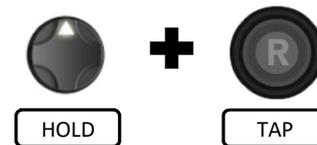
HOLD **+** TAP

A UTO SPOTTING

For Battlefield to automatically spot opponents .
To activate hold UP on the D-pad and tap R3
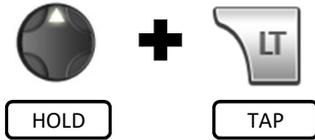
HOLD **+** TAP

AUTO SPOTTING SUB MODES

There are 2 sub modes which can be changed by holding LEFT + UP on the D-Pad and tapping R3,

1. **BF4 on only when aiming down sights**
2. **BF4 on all the time**

Q UICK SCOPE

With quick scope active just hold the left trigger and you will scope and automatically fire at the speed set in the edit mode.
To activate hold UP on the D-pad and tap LT

HOLD	+	TAP

QUICK SCOPE EDIT MODE

The edit mode is accessed by holding UP + LEFT on the D-pad and pulling LT. The LED will quickly flash 10 times when entering/exiting the edit mode.
Within the edit mode you can perform the following functions.

Hold Only LT – Test the currently set speed.

Tap UP on D-pad – Makes shot happen earlier (LED will flash)

Tap DOWN on D-pad – Makes shot happen later (LED will flash)

Tap RIGHT on D-pad – Turn Rapid fire with quick scope ON/OFF

Hold LEFT on D-pad, Then Hold LT – Set new Quick Scope speed. Recording starts when you press LT and stops when you either release it or press RT.

Tap VIEW – Exit Edit Mode.

G OW PERFECT ACTIVE RELOAD

Have perfectly timed active reloads for the most popular weapons in Gears of War, automatically. When using this mod you select the weapon you are using by following the process below. Once selected you reload as normal by pressing "**RB**" and the second press of "**RB**" will be timed automatically.

To activate Jitter hold LEFT on the D-pad and tap RB.
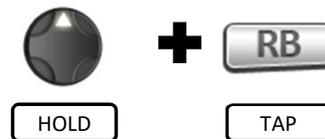
HOLD	+	TAP
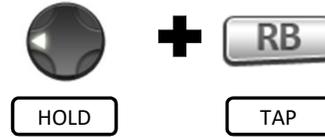
GOW SUB MODES
1. GOW 1
2. GOW 2
3. GOW 3
4. GOW 4

S ET GOW RELOAD WEAPON

To set the weapon you want to perfect active reload you must HOLD **UP** and TAP **RB**. You will TAP **RB** 1-6 times depending on the weapon you want to select from the list below. When you release **UP** the LED will flash 1-6 times to confirm your selection.

HOLD	+	TAP

| GOW 1 Weapons	GOW 2 Weapons	GOW 3 Weapons	GOW 4 Weapons
1. Lancer/Hammerburst	1. Lancer/Hammerburst	1. Lancer	1. Lancer/Hammerburst
2. Pistols	2. Pistols	2. Hammerburst	2. Snub/Enforcer
3. Shotgun	3. Shotgun	3. Pistols	3. Gnasher/Markza MK 1
4. Sniper/BoomShot	4. Sniper/BoomShot	4. Sniper/BoomShot	4. Longshot/Boomshot
		5. Shotgun	5. Retro Lancer
		6. Retro Lancer	6. overkill

F AST RELOAD

The adjustable fast reload allows you to shave precious milliseconds off your reload time. This works by cancelling the last part of the reload animation after the ammo has been added to your weapon.

Note this does not work for all games / weapons

The fast reload must be set for the weapon you are using, as all weapons have different reload times. To set the reload timing you must HOLD **X** until you see your ammo indicator at the bottom of the screen show that you have full ammo (this will happen before the reloading animation completes), when you see this RELEASE **X**. This sets the timing and the next time you reload by just tapping **X** the last part of the reload animation will be cancelled.

To activate Fast Reload hold UP on the D-pad and tap X.

HOLD	+	TAP
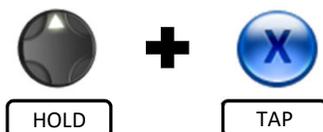
T URN OFF ALL FEATURES

Quickly turn off all features that are turned on by holding both thumbstick clicks (R3 and L3) and tapping UP or LEFT on the D-pad

HOLD	+	HOLD	+	TAP

HOLD	+	HOLD	+	TAP
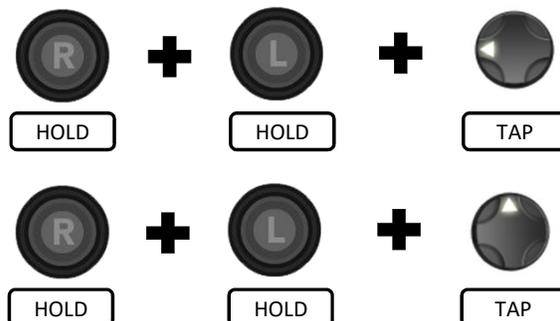
MASTER RESET – To reset the mod to factory default settings, turn off the controller hold A + B + X + Y and turn on the controller. Continue to hold the buttons for approximately 6 seconds. You will see the LED flash in a pattern of fast, slow, fast. After this the mod will restart and be set to factory defaults.

A + B + X + Y

HOLD ALL BUTTONS WHILE TURNING ON CONTROLLER
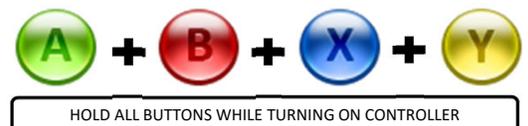
R EFLEX REMAPPING BUTTONS

Reflex remapping buttons are optional buttons or paddles on the back of the controller which can be assigned to a standard controller button. These buttons can also be made turbo. See the programming mode instructions below for more information.

P ROGRAMMING MODE

Within the programming mode you can setup the reflex buttons, change the rapid fire speed and change the burst fire shot amount.

Enter the programming mode: HOLD RT + RB + LT + LB for 8 seconds, the LED will make one long flash.

RT + RB + LT + LB

HOLD ALL FOR 8 SECONDS

Exit the programming mode: Tap VIEW

TAP

Change Rapid Fire Speed:
To change the rapid fire speed you only need to TAP **UP** or **DOWN** on the D-pad. **UP** to make the speed faster and **DOWN** to make it slower. The LED will flash when increasing or decreasing. Once you have reached the MIN or MAX speed the LED will no longer flash.

Change Burst Fire Quantity:
To change the number of shots fired with the burst fire you must TAP **LEFT** or **RIGHT** on the D-pad. Left for fewer shots and Right for More shots.

Check Rapid Fire Speed Setting:
To check the currently set rapid fire speed you only need to TAP **Y**. The LED will make long flashes for the "tens" position and then short flashes for the single digit. (example: 3 long flashes, followed by 6 short, you are now at speed setting 36) Refer to the table below for all of the speed setting options.

Check Burst Fire Setting:
To check the currently set burst fire setting just TAP **A**. The LED will flash 2-10 times to indicate the number of shots set for the burst fire.

Reset <u>Current</u> Mode to Default Settings:
To reset the rapid fire mode you are currently editing to the factory default you must HOLD **X** and **B** together for 7 seconds. After 7 seconds the LED will flash very fast 20 times to indicate the Mode has ben reset.

Change Reflex Button Mapping:
HOLD one of the Reflex buttons and TAP the button you want to assign to it. The LED will flash 1 time to confirm your change. If you tap the controller button which is already assigned to the reflex button, this will disable the button and the LED will flash 3 times. The button will then not do anything when pressed until it is reassigned to a new controller button.

Set Reflex Button to Turbo Speed:
Double tap the reflex button to cycle through the 5 speed settings listed below. The LED will flash 1-5 times to indicate the setting.

1. No Turbo   **2. Turbo at the currently set rapid fire speed**   **3. Fixed 5sps turbo**   **4. Fixed 10sps turbo**   **5. Fixed 15sps turbo**

RAPID FIRE SPEED SETTINGS

Rapid Fire Setting	Shots Per Second	Rapid Fire Setting	Shots Per Second
1	40	13	8.33
2	30	14	7.8
3	25	15	7.35
4	20	16	7
5	18	17	6.5
6	16	18	6
7	14	19	5.5
8	12.5	20	5
9	11.35	21	4.5
10	10.4	22	4
11	9.6	23	3.5
12	9	24	3

A DVANCED FEATURE MANAGEMENT

All features of the Xbox Series MAXFIRE-RF-SXS have an advanced management option that allows you to disable them. This is especially useful if you find there are features you do not use and do not want the possibility to accidentally activate the feature.

Enter AFM: HOLD A + B + X + Y for 8 seconds, the LED will make 10 fast flashes.

A + **B** + **X** + **Y**

HOLD ALL FOR 8 SECONDS

Exit AFM: Tap the VIEW button

TAP

Managing Features: Now that you are in the AFM you can enable or disable any of the features listed below by just tapping the corresponding button or button combination. When you tap a button the LED will either flash once for enabled or twice for disabled.

A • Jump Shot	+ **RT**	• Mimic
B • Drop Shot	+ **LT**	• Quick Scope
X • Burst Fire	+ **X**	• Fast Reload
RB • GOW Active Reload	+ **L**	• Auto Run
L • Sniper Breath	+ **RB**	• BF Auto Spotting
LT • Akimbo (Left Trigger Rapid Fire)	**RT**	• Rapid Fire

Competition Mode: Competition Mode disables all features except for the Reflex buttons. To change tap DOWN on the D-Pad

LED Mode: By default the LED is set to flash repeatedly when rapid fire or Akimbo is turned on. This behavior can be changed with the LED Mode. There are 3 possible settings indicated below. To change the LED mode Tap RIGHT on the D-pad. The LED will flash to indicate the setting. To change, tap RIGHT on the D-pad

1. **The LED flashing is disabled for ALL feature activation.**
2. **The LED is flashing while rapid fire is on.**
3. **The LED is on solid while rapid fire is on.**

LEFT/MOD Button Feature Activation: This option changes which button(s) will be used to activate the different features. If you are using a mod button and do not want LEFT on the D-pad to turn features on/off, this is the setting you will want to change. There are 3 options, LEFT on the D-pad only, both or MOD button only. The default is both. When changing the LED will flash 1, 2 or 3 times. To change, tap left on the D-pad

1. **Only LEFT on the D-pad.**
2. **LEFT and the MOD button can both be used.**
3. **Only the MOD button**

UP/MENU Button Feature Activation: This option changes which button(s) will be used to activate the different features. There are 3 options, UP on the D-pad only, both or MENU button only. The default is both. When changing the LED will flash 1, 2 or 3 times. To change, tap R3

1. **Only UP on the D-pad.**
2. **UP and the MENU button can both be used.**
3. **Only the MENU button**

Disable Left Double Tap for Rapid Fire Activation: This option will disable the ability to activate rapid fire by double tapping left on the D-pad. This can help prevent accidental activation or deactivation of rapid fire. When disabled the only ways that will work to turn rapid fire on/off will be LEFT + RT and tapping the mod button.